



Fabio Respighi

HEAD OF DESIGN



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SUMMARY

I was born in Milan and from an early age I had always loved the idea of creating stories and challenges to entertain others.

My technological journey started with the Commodore 64 back in the day and continues with today's gaming consoles.

While I was studying Computer Science at the University of Milan, I started to collaborate with the New Babilon team, which officially became a PC developer in 2002.

Since 2006, as Lead Game Designer and Producer at Virtual Identity, I have extended my skills to console development.

Since 2009 at Digital Tales, I have also been involved in mobile gaming and Gamification, continuing to feed my curiosity and passion for challenges.

Since 2020 at RaceWard Studio and 2022 at Nacon Studio Milan, I returned to the development of high-tech video games on PC and next-gen Consoles.

I love cinema, reading, basketball and any videogame genre.

WORK EXPERIENCE

Head of Design

Nacon Studio Milan, Milan, IT

2022/05 - Present

Head of Design

RaceWard Studio, Milan, IT

2020/01 - Present

Released titles:

- TT Isle of Man: Ride on the Edge 3 (PlayStation5, PlayStation4, Xbox Series X|S, Xbox One, Nintendo Switch, PC)
- RiMS Racing (PlayStation5, PlayStation4, Xbox Series X|S, Xbox One, Nintendo Switch, PC)

Lead Game Designer

Digital Tales, Milan, IT

2009/12 – 2019/12

Released titles:

- Bookbound Brigade (PlayStation4, Nintendo Switch, Pc)
- SBK VR (Samsung Gear VR, Daydream)
- AgrolInnovation Tour - Image Line (PC)
- SBK16 Official Mobile Game (iOS, AppleTV, Android, WP)
- Creative Collisions (Museo Nazionale della Scienza e della Tecnologia Leonardo da Vinci - Milano)
- Cairoli Challenge (iOS)
- V4 Multimedia Platform - Aprilia (iOS, Android)
- SBK15 Official Mobile Game (iOS, Android, WP)
- Featured in the Samsung Tv Spot! https://youtu.be/-7mkdl_Q8h4
- Fumbles (JB Productions: iOS, Android)
- DLC Tour Pack - Ducati Challenge Premium version (iOS)
- SBK14 Official Mobile Game (iOS, Android)
- Scopri il Mondo con Nesquik (PC)
- JekoLab - Little Red Riding Hood (iOS)
- Digital Tales - Cinderella (Android, Windows8)
- Digital Tales - The Pied Piper (Android, Windows8)
- Digital Tales - Hansel and Gretel (Android, Windows8)
- JL&DT - Rapunzel (Android, Windows8)
- Digital Tales - Jack and the beanstalk (Android, Windows8)
- JL&DT - A trip to the moon (Android, Windows8)
- JL&DT - Snow White and the Seven Dwarfs (Android, Windows8)
- Digital Tales - Little Red Riding Hood (iOS, Android, Windows8)
- Battleloot Adventure (iOS, Android, WP8)
- Giò e i segreti di Villa Folkzer - Vodafone in classe (PC)
- Ducati Challenge - Freemium version (Android)
- Ducati Challenge - Premium version (iOS, Android, Sony PSP Minis)
- MotoGP 2010 (iOS)
- The Tudors (iOS)
- Nokia Maps: The Big Escape (PC)

Lead Game Designer & Project Manager

Virtual Identity, Milan, IT

2006/01 – 2009/09

Released titles:

- Horrible Histories - Ruthless Romans (Nintendo Wii, Nintendo Ds, Pc)
- The Black Corsair (Pc)

CEO, Lead Game Designer, Project Manager & PR

New Babilon, IT

2002/04 – 2005/10

Released titles:

- Composer 3D (Pc)
- Kill the Alien! (Pc)
- Fight for death (Pc)
- Space Guns (Pc)

EDUCATION

Computer Science University Degree

Università degli Studi di Milano, Milan, IT

Languages: Italian, English